



## STANDARD SUPPLEMENTARY REGULATIONS PART ONE

### MLUTI CAR CIRCUIT SPRINT – SUNDAY 15 DECEMBER 2024

#### 1. JURISDICTION

This event is a ClubSport Advanced Dual Car Circuit Sprint Event, promoted by the Canterbury Car Club at Euromarque Motorsport Park, Ruapuna Raceway.

The Meeting will be held under these Supplementary Regulations, the MotorSport NZ National Sporting Code and its Appendices and Schedules particularly Appendix Five, Schedule C being the Standing Regulations for all ClubSport Events and Appendix Two, Schedule A – Driver and Vehicle Safety Requirements, Schedule AA, or schedule XC.

The MotorSport NZ Permit Number is: 240490

#### 2. MAJOR OFFICIALS

- 2.1 Clerk of the Course      Allan Coker  
Motorsport NZ Steward    TBA

- 2.2 The address and contact phone numbers for all matters pertaining to the event are:

The Canterbury Car Club Inc  
P. O. Box 16-160  
Hornby  
Christchurch

Email: admin@canterburycarclub.co.nz  
Ph:     03 349 6003 During office hours

#### 3. EVENT DESCRIPTION:

- 3.1 The Grand Prix Circuit will be used for all Runs, with a maximum of 8 runs counting towards results. (the maximum may be changed at the discretion of the CotC due to time constraints or adverse conditions)  
Each Run shall consist of.

- One Warmup Lap to the starting Grid
- One Standing lap
- Two Flying Laps with the finish signalled by the chequered flag at the finish line.
- One cool down lap and return to the pits.

##### Run 1 and 2 - Dual Car Circuit Sprints

This is “qualifying” and these will be used to establish grids for multi car runs.

You must complete both qualifying runs to be eligible for the multi car runs.

Groups of up to 14 Cars are started in pairs from fastest to slowest, at intervals to minimise overtaking.

As each Pair is started all cars shall move forward so each pair has a standing start from the start line.

##### Run 3 on - Multi Car Circuit Sprints

Following an additional Drivers Briefing to allocate Grid Positions and explain Start and Flag procedures, Cars are gridded fastest to slowest in Grids of Six (6) cars.

Each grid will be started by Lights (or flag drop at the discretion of the CotC.).

Up to two grids may be started with the fastest grid first and a 30 second time delay between each start to ensure there is no mixing of groups.

Note. Those who fail to complete both qualifying runs, and those who only wish to do dual car sprints will complete these runs in the dual car format.

Second Drivers (Shared drives) will be placed in the best grid position possible allowing for driver change times or in the Dual Car competitors group to enable the day to be run efficiently.

### 3.2 Classes:

Class 1	0 – 1300cc
Class 2	1301 – 1600cc
Class 3	1601 – 2000cc
Class 4	2001 – 3000cc
Class 5	3001 plus cc
Cross cars	Vehicles running under Schedule XC
Road-car Class	

#### Road Car Class:

To be eligible for the Road-car class, car must have a current WOF and current registration. Engine CC is free. The car must still meet all aspects of Schedule A, of the current NZ Motorsport Manual.

No roll-cage or half cage (unless single seater / open top sports car)

Tyres: A treaded tyre will be accepted in accordance with the current Motorsport NZ manual Appendix two Schedule A, page 242– NO slicks.

You can NOT enter both road-car class and a race cc class in the same entry.

Car must retain road car appearance, at least 2 front seats, interior trim etc.

A race seat and belts are allowed provided the car still has a warrant and registration.

Decision on what is allowed in this class is final upon chief auditor and / or Clerk of the Course.

A competitor can only run a car in the Road-car Class for a maximum of 2 years or 20 events which ever comes last and a logbook is required after 5 events to continue to stay in the class. If the car is replaced then the count reverts to 0 (zero).

### 4. ENTRIES:

4.1 Entries should be made through the MotorSport Online system [www.online.motorsport.org.nz](http://www.online.motorsport.org.nz)

**A late fee applies to entries received after the closing of standard entries.**

Organisers reserve the right to refuse any entry in accordance with the prescribed provisions of the National Sporting Code.

#### 4.2 Opening and Closing Dates:

Standard entries open with the publication of these regulations and close at midnight on the Wednesday before the event. Late entries may be made up until the completion of documentation and should be placed through the online entry system.

#### 4.3 Entry Fees:

Standard entries - <u>before the closing date/time</u> :	\$120
Late entries:	\$150

**To avoid the late entry fee applying, entries must be completed through [online.motorsport.org.nz](http://online.motorsport.org.nz) before midnight on Wednesday the week of the event.**

Payment can be made pre-event if accompanying an entry. Payment must be completed early enough to clear in the Club account by Friday before the event.

Account for payment: Canterbury Car Club BNZ 02 0865 0020166 25

**Please use your name and Circuit Sprint as the reference.**

Alternatively, payment may be made on the day (EFTPOS Preferred)

4.4 Number of Starters: The maximum number of starters will be 50. Any additional entries received will be placed on the reserve list in order of receipt.

## **5. COMPETITOR REQUIREMENTS and UNDERSTANDING:**

### **5.1 Licence Requirements:**

All drivers must hold as a minimum an M Grade Competition Licence and current membership with a Motorsport NZ member club. Day licences are not available.

If the Entrant is other than a driver, an Entrants licence in the name of the Entrant is required.

### **5.2 Competitor Understanding:**

In submitting the entry competitors (Entrant and Drivers) are deemed to fully understand the MotorSport NZ National Sporting Code and its relevant Appendices and Schedules. In particular: The National Sporting Code Articles pertaining to protests and competitors obligations, and Appendix Five, Schedule C.

### **5.3 All competitors shall wear safety apparel in compliance with Appendix Two, Schedule A. Approved helmet and/or overalls can be hired on the day, numbers are limited.**

### **5.4 Competitors are reminded to ensure that they are familiar with and abide by the MotorSport NZ Code of Practice – Fuel Handling.**

This can be found on the MotorSport NZ website – [www.motorsport.org.nz/technical/fuel](http://www.motorsport.org.nz/technical/fuel)

Fuel is no longer available for purchase at the circuit.

Bulk fuel can be stored in the white shipping container behind the location of the old fuel bay.

## **6. ELIGIBLE VEHICLES**

### **6.1 Compliance:** All vehicles shall comply with Appendix Five Schedule C and Appendix Two Schedule A, Schedule AA or Schedule XC of the current MotorSport Manual unless stated otherwise in these supplementary regulations.

### **6.2 Electric/Hybrid vehicles are not permitted at this time. Interested drivers please get in touch with the CCC office for future discussion.**

## **7. DOCUMENTATION & SCRUTINEERING AUDIT INSPECTION**

### **7.1 Documentation:** Will take place in the Race Secretaries office from **8:30am to 09:30am.**

### **7.2 Scrutineering Audit Inspection:** Will take place in Pit Garages 29 & 30 from **8:30am to 09:30am.** Competitors will be advised at documentation if their vehicle has been selected for audit.

### **7.3 Drivers' Briefing:** This will be held at on the paved area under the control tower at **10:00am.** Attendance by all drivers is compulsory – a roll call will be taken and failure to attend will result in a penalty. Drivers should expect the event to start immediately after this briefing and be ready to line up.

## **8. POSTPONEMENT CANCELLATION ABANDONMENT & ORGANISERS' RIGHTS:**

### **8.1 Pursuant to national Sporting Code Article 13, the organisers advise that if less than 15 entries are received by the entry closing date the meeting may be postponed or cancelled.**

## **9. OFFICIAL BULLETINS**

### **9.1 Official Bulletins may be issued in accordance with the provisions of the National Sporting Code.**

## **10. GENERAL INFORMATION**

- 10.1 Passengers:** May only be carried in Dual Car runs in accordance with Appendix Five, Schedule C Article 6.2.
- 10.2** Alcohol is not permitted to be consumed by any competitor or their crew at the event before or during the day's competition.
- 10.3 Noise Limit - Maximum Permitted Noise Level:**  
The maximum permitted noise level is 95db(A). Appendix 2 (Part One) Schedule A, 3.8 Noise levels NZ MotorSport Manual No. 36. It is the policy of the Canterbury Car Club Inc through its Raceway Noise Management Plan to Black Flag off the circuit any competition vehicle exceeding this level. These vehicles may not resume competition until such time as repairs are carried out to the satisfaction of the appropriate official. Any further breach of the noise level will result in the competition vehicle being penalised further and excluded from the Meeting.  
The Clerk of Course will be Judge of Fact in these matters and the Raceway Noise Management Plan will take priority over these Supplementary Regulations and the Series Articles. The running of competition engines in the pits must be done with consideration to our neighbours and can only be done at low revs. Anyone deemed to be creating excessive noise off the circuit, may be excluded from the Meeting.
- 10.4 Activity Outside of the Circuit:**  
It is the policy of The Canterbury Car Club Inc. to exclude from the meeting, any competitor driving a non road legal vehicle to or from the circuit, or any entered vehicle and competitor driving outside of the Pit Paddock or the Race Circuit proper in any form of "test activity" once the Meeting has commenced.
- 10.5 Pit Lane/Wall:**  
A 20kph speed limit applies to all vehicles in the pit lane fast lane, 15kph in the slow/working lanes. Pit wall is open for spectators and crew to access during the event. Care must be taken when crossing pit lane – cars always have right of way.
- 10.6 Health and Safety:**  
By entering this event, you agree that you and everyone on your team, will meet your obligations under the Health and Safety at Work Act 2015.
- 10.7 Pit Vehicles:**  
Any pit vehicles being ridden/driven in the pits must be done so at no more than 10kph. No under 16's. Suitable safety apparel is required for pit vehicles.
- 10.8 Children and Animals:**  
Children in the enclosed pit and paddock areas must be under parental control at all times. Children are prohibited from riding pit bikes, bicycles, scooters (any wheeled transport) in these areas. Children under the age of 16 are not permitted in the pit garages or pit lane complex unless they are a competitor.

Animals of any kind are NOT permitted within the confines of the park during this race meeting.